
Camp John H. Ware 3rd

Senior Patrol Leader's Guide

Summer 2018



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Sunday

Check-In

Your Troop should be planning to arrive no earlier than 1:00pm and no later than 2:30pm. Vehicles will be greeted at the main parking lot and directed to the drop-off point for each campsite. All vehicles must be unloaded promptly and returned directly to the parking lot. Staff members will be on hand to help move equipment to the site. Due to safety concerns, vehicles will not be able to drive to the campsites. An exception may be made for one vehicle carrying Troop gear (possibly with a trailer), which should drop off the gear and/or trailer and then exit the site as early as possible.

Check-in Tour

A staff member will guide the Troop to the Health Lodge as soon as all gear is stowed and everyone (both Scouts and leaders) have changed into a bathing suit, a tee shirt, and shoes. Every Scout and leader must check in at the Health Lodge upon arriving at camp. All health forms that had not been previously turned into the health lodge should be brought up at this time. Medications will be administered by the adult leaders of each troop in their site throughout the week. Any medication which needs to be refrigerated or requires special handling should be brought to the Health Lodge at this time. The Health Officer will answer any questions you may have about the administration of medications and will provide you with a locked box for medication and sheets to record their distribution if you have not brought these from home.

After visiting the Health Lodge, a staff member will lead the Troop to the Quartermaster's Store, and the Dining Hall to explain the procedures concerning these areas. Scouts or leaders with dietary restrictions should plan to alert the Dining Hall of those restrictions at this time. We stock options to accommodate vegetarian, gluten-free, dairy-free, and most major food allergies. Our kitchen is nut-free. Scouts or leaders with dietary restrictions other than those listed above should ask their Scoutmaster to notify the Camp at the Tuesday night Scoutmaster's meeting the week prior to your arrival.

Swim Check

Immediately following the Check-in Tour, a staff member will lead the Troop to the Pool for their swim tests. Every Scout and leader planning to use the Pool or Boat Docks must take a qualifying test on Sunday afternoon. Late arrivals can take a make-up test at 9:00am the next day. The following ability groups have been created in accordance with national BSA Safe Swim Defense policies:

-
- Non-Swimmer (White tag): No test
- Beginner (Red/White tag): Jump feet-first into water over your head, level off, and swim 25 feet; make a sharp turn and return to the starting point.
- Swimmer (Blue/Red/White tag): Jump feet-first into water over your head, level off, and swim 75 yards using any strong stroke on your stomach or side, swim 25 yards using a resting backstroke, rest by floating.

Retreat and Evening Program

A camp-wide Retreat Ceremony begins at 5:45pm on the Parade Field. All attendees must be in Class A (Field) Uniform. Although full uniform is preferred, a Uniform Shirt is the minimum standard. Staff will be available to assist those who are unfamiliar with the ceremony. **As your Troop's Senior Patrol, please plan to arrive on the Parade Field at 5:30pm on Sunday.**

Dinner immediately follows Retreat every day. Class A (Field) uniforms are the appropriate dress for dinner in the dining hall. On Sunday, a guided tour is offered for those new to Camp. After the tour and meeting, everyone should return to their campsites to unpack and settle in. A camp-wide opening campfire is put on by the staff at 8:30pm.

Sunday Schedule of Activities	
1:00pm — 2:30pm	Arrival / Camp Check-in / Visit Health Officer / Dining Hall Visit / Swim Checks
5:30pm	Senior Patrol Leaders' Meeting on Parade Field / Waiter Call
5:45pm	Retreat
6:00pm	Dinner
6:45pm — 8:00pm	Campsite set up and settling in
8:30pm	Opening campfire meet on the parade field by 8:30pm
10:00	Taps (Lights out)

Monday

Monday Schedule of Activities	
7:00am — 7:25	Polar Bear Swim
7:40am	Assembly (Flag Raising) on the Parade Field
7:45am	Waiter Call
8:00am	Breakfast
8:45am	SPLs' & Patrol Leaders' Meeting
9:00am — 10:00am	Troop activities period / Instructional Swim
10:00am — 12:00pm	Morning Treks
12:15pm	Waiter Call
12:30pm	Lunch
1:00pm — 2:00pm	Emergency Drill / Siesta / Trading Post and Program Areas Closed
2:00pm — 4:00pm	Afternoon Treks
4:00pm — 5:00pm	Special Interest Program
5:30pm	Waiter Call
5:45pm	Retreat
6:00pm	Dinner
6:45pm	SPL Meeting at Lawrence Lodge †
7:00pm — 8:15pm	Open Program
8:30pm — 9:40pm	Camp-wide Game (Patrol Based)
10:00	Taps (Lights out)

† Monday, after dinner. The Commissioner and Program director introduce themselves, provide feedback about the week so far, and describe the evening's Camp-wide Game or Event.

Tuesday

Monday Schedule of Activities	
7:00am — 7:25	Polar Bear Swim
7:40am	Assembly (Flag Raising) on the Parade Field
7:45am	Waiter Call
8:00am	Breakfast
9:00am — 10:00am	Troop activities period / Instructional Swim
10:00am — 12:00pm	Morning Treks
12:15pm	Waiter Call
12:30pm	Lunch [^]
1:00pm — 2:00pm	Siesta / Trading Post and Program Areas Closed
2:00pm — 4:00pm	Afternoon Treks
4:00pm — 5:00pm	Special Interest Program
5:30pm	Waiter Call
5:45pm	Retreat
6:00pm	Dinner
7:00pm — 8:15pm	Open Program
8:30pm — 9:40pm	Troop Night
10:00	Taps (Lights out) / OA Snack*

[^] Tuesday is mail day. For your lunch ticket Tuesday, bring a properly addressed letter or postcard to send. Postcards and postage are available in the Trading Post.

* OA members only. Buy tickets at the Trading Post

Wednesday

Wednesday Schedule of Activities	
7:00am — 7:25	Polar Bear Swim
7:40am	Assembly (Flag Raising) on the Parade Field
7:45am	Waiter Call
8:00am	Breakfast
8:45am	SPLs' & Patrol Leaders' Meeting
9:00am — 10:00am	Troop activities period / Instructional Swim
10:00am — 12:00pm	Morning Treks
12:15pm	Waiter Call
12:30pm	Lunch
1:00pm — 2:00pm	Siesta / Trading Post and Program Areas Closed
2:00pm — 4:00pm	Afternoon Treks
4:00pm — 5:00pm	Special Interest Program
5:30pm	Waiter Call
5:45pm	Retreat
6:00pm	Dinner
6:40pm	Vespers on the Parade Field ^
7:00pm — 8:15pm	Open Program
8:30pm — 9:40pm	Camp-wide Game (Patrol Based)
10:00	Taps (Lights out) / Life to Eagle Snack* / Candle Shoot

* Star, Life and Eagle Scouts. Buy tickets at the Trading Post. Eagle Scouts receive one free snack with their Eagle workbook.

^ Wednesday, after Vespers – Mid-Week SPL Check In. The Commissioner will check in with SPLs to troubleshoot any problems they're experiencing. Other important items covered at this SPL meeting are the Camp-wide Game or Event and information about Outpost.

Thursday

Thursday Schedule of Activities	
7:00am — 7:25	Polar Bear Swim
7:40am	Assembly (Flag Raising) on the Parade Field
7:45am	Waiter Call
8:00am	Outpost Breakfast ^
9:00am — 10:00am	Troop activities period / Instructional Swim
10:00am — 12:00pm	Morning Treks
12:15pm	Waiter Call
12:30pm	Outpost Lunch *
1:00pm — 2:00pm	Siesta / Trading Post and Program Areas Closed
2:00pm — 4:00pm	Afternoon Treks
4:00pm — 5:00pm	Special Interest Program
5:30pm	Waiter Call
5:45pm	Retreat
6:00pm	Outpost Dinner §
7:00pm — 8:15pm	Open Program
8:30pm — 9:40pm	Outposts / Troop Night
10:00	Taps (Lights out) / Star Party

^ Breakfast items can be picked up from the commissary beginning at 7:00am.

* Lunch items can be picked up from the commissary beginning at 11:30am.

§ Dinner items can be picked up from the commissary beginning at 5:00pm.

Friday

Friday Schedule of Activities	
7:00am — 7:25	Polar Bear Swim
7:40am	Assembly (Flag Raising) on the Parade Field
7:45am	Waiter Call
8:00am	Breakfast
9:00am — 10:00am	Troop activities period / Instructional Swim
10:00am — 12:00pm	Morning Treks
12:15pm	Waiter Call
12:30pm	Lunch^
1:00pm — 2:00pm	Siesta / Trading Post and Program Areas Closed Ω
2:00pm — 4:00pm	Afternoon Treks
4:00pm — 5:00pm	Special Interest Program
5:30pm	Waiter Call
5:45pm	Retreat
6:00pm	BBQ Chicken Dinner
7:00pm — 8:15pm	Open Program
8:30pm — 9:40pm	OA Tap Out, Pageant / Closing Campfire*
10:00	Taps (Lights out)

^ The Standard Troop and Patrol applications, and Silver Buckle Nominations are due to Headquarters before Lunch.

Ω Brothers that are interested in participating the Order of the Arrow Pageant should meet at the fire circle during Siesta.

* Class A (Field) uniforms are the acceptable dress for the closing campfire. OA sashes are encouraged to be worn by Brothers.

Saturday

Saturday Schedule of Activities	
7:00am — 7:25	Polar Bear Swim
7:40am	Assembly (Flag Raising) on the Parade Field
7:45am	Waiter Call
8:00am	Breakfast
9:00am	Chapel Service
9:15am — 10:30am	Merit Badge make up time *
10:30am — 12:00pm	ACE Cup Camp-wide game
12:15pm	Waiter Call
12:30pm	Lunch
1:00pm — 2:00pm	Check-out

* Polar Bear numbers, 100% Patrol, and Trail Segments are due to Headquarters by 10:00am.

Important Forms

Waiter Schedule

Breakfast							
	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Table 1							
Table 2							
Table 3							
Table 4							
Table 5							
Table 6							

Lunch							
	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Table 1							
Table 2							
Table 3							
Table 4							
Table 5							
Table 6							

Dinner							
	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Table 1							
Table 2							
Table 3							
Table 4							
Table 5							
Table 6							

Waiter Call is sounded over the PA system 15 minutes before breakfast and lunch and 30 minutes before dinner. Waiters should report to the Dining Hall at that time. Troops must send one waiter for each assigned table.

Patrol Cleaning Responsibilities

	Trails	Grounds	Latrine	Fire Guard
Monday				
Tuesday				
Wednesday				
Thursday				
Friday				
Saturday				

QUARTERMASTER'S STORE HOURS

Sunday

During Check-in — 12:15pm

Monday — Saturday

After Breakfast — 10:00am

After Lunch — 2:00pm (except Monday)

4:00pm — 5:00pm

Tools - Charcoal

Available at the Quonset Hut

The Standard Troop Award

Application

Troop # _____ Council _____

Number of Patrols in Camp _____ Camp Week _____ Scoutmaster _____

Camp Standard Troop is a high honor based on assessment of three areas:

1. Patrols — All Patrols must have earned the Standard Patrol Award.
2. Comportment
The Troop and its membership behaves in accordance with the Aims and Methods of Scouting, the Scout Oath, and the Scout Law at all times, as determined by the Program Director.
3. Activities
The Troop must:
 - Participate in all camp-wide activities (Retreat, all games, Vespers, campfires, and plan to attend religious observance).
 - Conduct at least one Troop campfire program during the week. The program should exhibit scout spirit and live up to the high ideals of the Scout Oath, Law, Motto, and Slogan.
4. The Clean Camp Award must be earned 4 of 5 days.

All cases of illness or injury must be reported to the Health Lodge immediately. On hikes or trips, trail first aid must always be followed by a check-up upon returning to camp.

NOTE: This application is due, in addition to the Standard Patrol Applications, Friday before noon.

Adult Leaders:

Scoutmaster

Troop Leaders (Scouts):

Senior Patrol Leader

**This form should be on the top of your Troop's application packet.
The packet is due by Friday at Noon.**

Standard Patrol Award

Application

Patrol Name _____ Troop # _____

The Standard Patrol Award will be awarded to a Patrol having four or more members in Camp. The Camp will present the award to each Patrol that meets the following requirements:

- The Patrol Leader must register his Patrol at Monday Patrol Leaders' Meeting following Breakfast.
- The Patrol must plan and carry out an effective Patrol schedule utilizing the opportunities of the Troop scheduled activity and program areas to the Patrol's best advantage.
- The members of the Patrol must keep a daily Patrol Log detailing the activities of its activities.
 - Each day should be written on its own 8.5x11 sheet of paper.
 - Logs should be in paragraph format (as opposed to a timetable or list).
- As a Patrol, perform a distinctive service project for Camp Ware as approved by the Program Director. A preliminary check will be made Wednesday. **The project must be completed by Friday, 4:00 pm** for final approval.

Project Description:

Staff Contact Name: _____ Signature: _____

- Plan and cook each of your Outpost meals as a Patrol. If the Senior Patrol Leader requires that Patrols cook as a Troop, the members of the Patrol should complete their assigned tasks as a group. The Patrol Leader shall submit a one-half page reflection explaining how he and/or his Assistant led his Patrol, what went well, and how he should improve on the next cook-out.
- Cooperate with other Patrols of the Troop in planning and conducting at least one Troop campfire program. Details of the Patrol's participation in the campfire must be mentioned in the Patrol Log.
- Participate in the Wednesday Night Camp-Wide Game as a Patrol. The Patrol Leader shall submit a one-half page reflection explaining how he and/or his Assistant led his Patrol, what went well, and how he could have improved.
- The Scoutmaster and Senior Patrol Leader must approve and sign this form certifying that the Patrol has participated in the whole Troop program to his satisfaction and that the objectives have been met.

This Patrol has qualified for the Standard Patrol Award in all requirements listed above, as is evidenced by our signatures:

Patrol Leader

Senior Patrol Leader

Scoutmaster

This form should be on top of your Patrol Log and Patrol Leader Reflections and given to your SPL to be included in the Standard Troop Award application packet.

The Standard Troop Award application packet is due by Friday at Noon.

Resources for Senior Patrol Leaders

Retreat Ceremony Overview

Line up in your designated location.

Camp Attention.

Senior Patrol Leaders Report.

SPL: (Salute) "Troop _____, Anytown, USA, _____ on-line, _____ on KP, Campsite reporting Sir." (Drop salute after you have been saluted by the program director)

Camp Salute.

Two.

Camp Dismissed.



Important Events & Deadlines

- Sunday, 5:30pm — SPL Meeting on Parade Field
- Sunday, 8:30pm — Opening Campfire
- Monday, 8:45am — Bring your Patrol Leaders to Headquarters to register for Standard Troop and Standard Patrol.
- Monday, Siesta — Emergency Drill / Review of Emergency Procedures
- Monday, 6:45pm — SPL Meeting at Lawrence Lodge
- Monday & Wednesday 8:30pm – Camp-wide Game or Event
- Wednesday, Siesta — Check in with your Patrol Leaders regarding Patrol Logs and service projects.
- Wednesday, after Vespers — Mid-Week SPL Check In.
- Thursday — Outpost Day
 - Breakfast items can be picked up from the commissary beginning at 7:00am.
 - Lunch items can be picked up from the commissary beginning at 11:30am.
 - Dinner items can be picked up from the commissary beginning at 5:00pm.
- Friday, 12:30pm — The Standard Troop and Patrol applications and Silver Buckle Nominations are due to Headquarters before Lunch.
- Saturday, 10:00am — Polar Bear numbers, 100% Patrol, and Trail Segments are due to Headquarters by 10am.

Saturday Special Events

Starting at 10:30am on Saturday, Camp Ware hosts either the Chester's Challenge Water Carnival or Daniel Boone Field Games Challenge at the Pool or CampCraft, respectively. Even years will host the Water Carnival, Odd years will host the Field Games.

Who to Contact While at Camp

Questions about program, the schedule of events, or games – Matt Gutherman, Program Director

Questions about service project materials – Quartermaster Staff

Questions about camp inspection and other general questions – Phoebe Hohl, Camp Commissioner